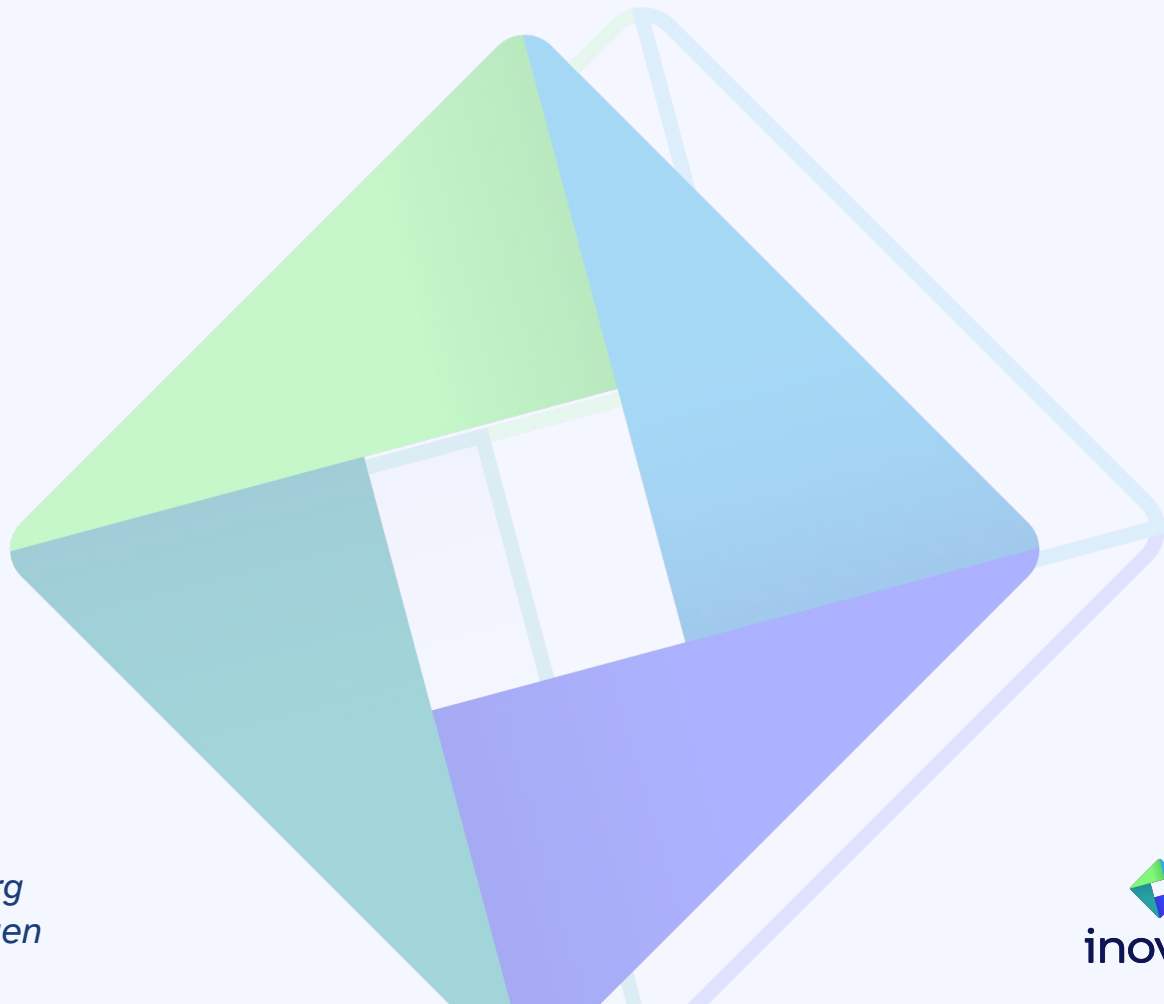


# Mojo

Python's Typescript moment?

## Team inovex

*Karlsruhe · Köln · München · Hamburg  
Berlin · Stuttgart · Pforzheim · Erlangen*



# Mojo

- Why Mojo?
- Mojo's Concepts
- Look at the Playground



# Why Mojo?

Isn't Python great?

## Why Mojo?

- Unifying the world's ML/AI infrastructure
- Providing an innovative and scalable programming model for accelerators and other heterogeneous systems
- Addressing the limitations of existing languages (Python)

## Why Python?

- Dominant in ML and countless other fields
- Easy to learn, known, has community, packages, tooling
- Dynamic programming features support beautiful APIs
- Non-negotiable for Modular's API surface stack
- We believe Python is beautiful

or “during a gold rush, sell shovels”  

## Why should be care?

Chris Lattner is the CEO of Modular

- Clang Compiler / LLVM
- Swift Programming Language

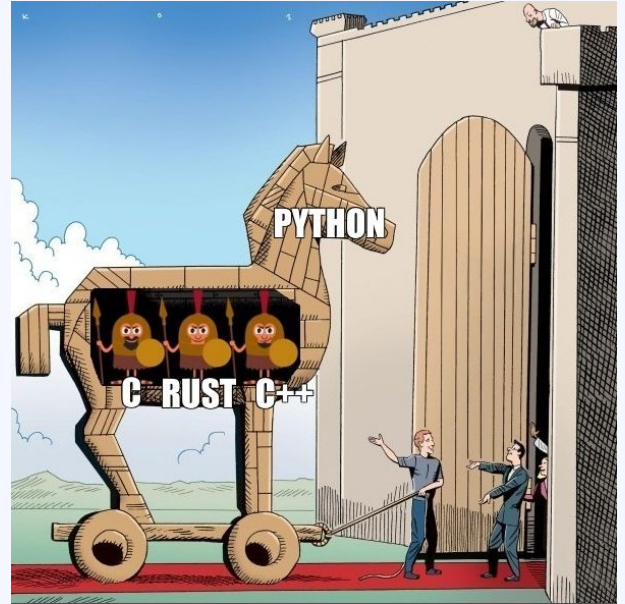
Tim Davis is the CPO

- LLVM / MLIR
- Google ML/Brain



## (C)Python's shortcomings

- Poor low-level performance
- Single threaded (GIL)
- Building & Debugging C/C++ Extensions is complicated
- Old & problematic programming concepts
- Deployment



# Mojo's Concept

Will Mojo break the C/C++/Cuda monopoly?



## let and var declarations

 **let** is immutable

 **var** is mutable

 Lexical scoping

 Name shadowing

Type specifiers

## struct types

- Mojo equivalent of Python's **class**
- support methods, fields, operator overloading, decorators, ...
- bound at compile-time
- must be declared with **var** or **let**
- Additional build-ins structs
  - **Int**
  - **Float**
  - **StringLiteral** (**\0** terminated)
  - ...

# Strong type checking

- **struct** type with compile-time-bound value specifications

```
def pairTest() -> Bool:  
  let p = MyPair(1, 2)  
  return p < 4 # gives a compile-time error
```

- Mojo supports type hints & strong type specifications
- Only code with strong types will allow the compiler to make more aggressive optimizations

# fn - new function/method definitions

fn: strict mode of def

Feature	fn	def
Argument mutability	Immutable	Mutable
Argument type specification	Required	Optional
Return type specification	Required	Optional
Local variable declaration	Explicit	Implicit
Exception handling	Explicit	Implicit

# Python def vs Mojo def vs Mojo fn

Feature	Python def	Mojo def	Mojo fn
<b>Argument passing method</b>	Reference semantics	Value semantics by default	Immutable references by default
<b>Mutability of arguments</b>	Mutable	Mutable	Immutable by default
<b>Visibility of changes to arguments</b>	Visible outside the function	Not visible outside the function	<b>borrowed</b> : Arguments cannot be changed <b>inout</b> : visible outside the function
<b>Argument passing convention</b>		Copy ( <b>__copyinit__</b> )	Borrowing

## Borrow Checker 🦀

- There can only be one mutable reference to the same value
- Multiple immutable borrows per value are possible
- Cannot pass one mutable (**inout**) and one/more immutable (**borrowed**) references at the same time
- Mojo **fn** arguments borrow by default (think C++ **const&**)
- Small values (**Int**, **Float**, **SIMD**) are passed directly in machine registers
- No sigils (**&**) needed to pass as immutable borrowed reference

## Transfer arguments (**owned** and **^**)

- **owned** argument convention is for functions that take exclusive ownership
- The **^** operator transfers ownership of a value to another entity

```
fn take_ptr(owned p: SomeUniquePtr):  
    use(p)
```

```
fn usePointer():  
    let ptr = SomeUniquePtr(...)  
    use(ptr)          # Perfectly fine to pass to borrowing function.  
    take_ptr(ptr^)   # Pass ownership of the `ptr` value to another function.  
  
    use(ptr) # ERROR: ptr is no longer valid here!
```

## Python integration

- **`Python.import_module()`** imports a module into Mojo  
(Importing individual members is not yet available)
- **`Python.add_to_path()`** to add local Python code
- Memory management works out of the box
- Mojo primitive types implicitly convert into Python objects



# Python integration

## my-python.py:

```
import numpy as np

def my_algorithm(a, b):
    array_a = np.random.rand(a, a)
    return array_a + b
```

## mojo-code.mojo:

```
from PythonInterface import Python

Python.add_to_path("path/to/module")
let py = Python.import_module("my-python")

let c = py.my_algorithm(2, 3)
print(c)
```

# Interlude: Multi-Level Intermediate Representation (MLIR)

- Reusability: MLIR can be used to create compilers for a variety of languages and hardware platforms.
- Extensibility: MLIR is designed to be extensible, making it easy to add new features and optimizations.
- Flexibility: MLIR supports multiple levels of abstraction, making it well-suited for a variety of compiler applications.

```
func @add(x: f32, y: f32) -> f32 {  
    %add = addf x y  
    return %add  
}
```

See <https://mlir.llvm.org>

# MLIR in Mojo

- Target multiple accelerators
  - GPUs
  - TPUs
  - CPUs
  - ...
- Built In auto-tuning and adaptive compilation (vector-length-agnostic algorithms)
- Low-level IR in Mojo code

```
struct OurBool:  
    var value: __mlir_type.i1
```

# Playground

<https://playground.modular.com/>

# Mojo Resources



<https://www.modular.com/mojo>



<https://www.modular.com/get-started>



<https://docs.modular.com/mojo/>



[Modular Product Launch 2023 Keynote](#)



[Fireship: Mojo Lang... a fast futuristic Python alternative](#)

# Vielen Dank!



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